

Numbers 10-100 Matching Pairs – Teaching Notes



These cards can be used for the Happy Families game.

Items to be printed

- 1 10 sheets of A4. Each sheet showing a number in purple, white, yellow and black.
- 2 Numbers from 10 to 100
10, 20, 30, 40, 50, 60, 70, 80, 90, 100.
You will need to print 2 sets.
You will have 20 sheets in total.
- 3 2 sheets of A4 teaching notes.

How to make it up

- 1 Laminate the 20 sheets of A4 with the numbers and then cut each sheet using the grey guidelines.
- 2 You should have 80 cards in total.

Language structures used in the game

I have got a...

I have got a... and a...

Where is the...?

It is next to the...

It is near the...

It is at the top.

It is at the bottom.

Whose turn is it?

It's your/my/his/her turn now

Do they match? Is it a pair?

Put them back where you found them

What have you got?

Now it's (name of child)'s turn.

This game is for pupils new to English to teach them the symbols and the names of the numbers from 10 to 100, also the colours purple, white, yellow and black.

It is recommended that these cards be only used if the pupil has a concept of these numbers and knows what they mean: If you say 30. Can the child count out 30 cubes or show you a set of 30 eg 3 lots of 10? And do similar things with the other numbers.

Language

Numbers	ten twenty thirty forty fifty sixty seventy eighty ninety one hundred
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Numerals	10 20 30 40 50 60 70 80 90 100
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Colours	purple white yellow black
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How to play the game

Teacher/teaching assistant with 2 to 3 children.
Please include children with good command of English who can act as good role models.

- Teacher/teaching assistant chooses two colours eg yellow and black. Use these cards only. You will always have 40 cards using 2 colours in any stage in any combination.
- *You may wish to use only one colour. This will be 20 cards in total.*

- Put the cards face down on the carpet or on the table.
- The teacher/teaching assistant can decide which child should start first, second...
- The child taking the first turn is asked to choose two cards and turn them over.
- The teacher/teacher assistant asks:
Do they match? Is it a pair?
- If the child response is **No** then the teacher/teaching assistant should reply
Put them back where you found them.
Now it's... (name of child)'s turn.
- If the child response is **Yes**
Teacher/teaching assistant replies
What have you got?
- The child should be encouraged to say eg
I have a pair of yellow 50's.
- The child with the matching pair can then have another turn.
- The winner is the child that has the most pairs at the end of the game when all the cards have been picked up.

Follow up activities

- Arrange the numbers in sequence eg 10, 20, 30, 40, 50, 60, 70, 80, and 90, 100.
- Find these numbers on a ruler or a metre ruler.
- Can the children find the numbers in a table square?
- Look for these numbers in board games eg snakes and ladders.
- How many of these numbers can the children find in their environment eg road signs, prices in supermarkets?

Funded by



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purple

10

ten

white

10

ten

yellow

10

ten

black

10

ten

purple

20

twenty

white

20

twenty

yellow

20

twenty

black

20

twenty

purple

30

thirty

white

30

thirty

yellow

30

thirty

black

30

thirty

purple

40

forty

white

40

forty

yellow

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yellow

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sixty

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sixty

purple

70

seventy

white

70

seventy

yellow

70

seventy

black

70

seventy

purple

80

eighty

white

80

eighty

yellow

80

eighty

black

80

eighty

purple

90

ninety

white

90

ninety

yellow

90

ninety

black

90

ninety

purple

100

one
hundred

white

100

one
hundred

yellow

100

one
hundred

black

100

one
hundred